

MARIANA LEITE DE MELO

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PROFILE

Dedicated professional with good communication skills, proactive and always searching for new knowledge. Graduated student of Computer Science at State University of Maringá. In the academic environment, worked as technical support student and as a member of a digital inclusion project aimed at senior citizens. During senior year, was as intern and worked as a front and back-end web developer. My last job was at Unicesumar as system analyst at the teaching department.

CARRIER OBJECTIVE

To work for an organization which provides me the opportunity to improve my skills and knowledge to grow along with the organization objective. Learn more leadership principles.

WORK EXPERIENCE

Unicesumar, Maringá
System Analist

Mar 2019 - Nov 2019

- Full-time work under this University consolidated in the Higher Education market. Working as Analyst developer of the student's online environment and customer support. Created new layouts for the system according the requirement of user using HTML, CSS, Typescript and Angular JS. Gave sustainability for the system. Generated reports to assist in the generation of indicators and to qualify the actions of the corporation. Developed improvements and bug fixes delimited in a Sprint using the agile method SCRUM.

MFDS Tech, Maringá
System Analist

July 2018 - Mar 2019

- Internship on a Contract Worker Company of IT services for Cocamar (agricultural cooperative). Worked as PROGRESS developer analyst, customer support and terms negotiations. Delivered all functionalities delimited in a Sprint using the agile method SCRUM. Created and updated the documentation about the system modules to organize them. Developed new layouts using HTML, CSS 3 e Javascript. Developed back-end using PROGRESS. Created white box testing.

State University of Maringá, Maringá
Technical support

Oct 2016 - Jun 2018

- Internship at State University of Maringá. Responsible for attending students, teachers and staff of the department. Gave Network maintenance. Updated and installed softwares in the laboratories. Registered student biometrics.

Achievements

- Started a new project of developing documentation about all commands of PROGRESS so that new interns when they entered would become more familiar with the language.
- Developed my skills of dealing with users, getting in touch with them, negotiating deadlines.
- Learnt more about Java, concepts of API and the integration between then with Angular JS.

EDUCATION

Universidade Estadual de Maringa, Brazil
Bachelor of Science in Computer Science
Department of Informatic

March 2013 - May 2020

TECHNICAL STRENGTHS

Industry Knowledge:	OOP (Object Oriented Programming) Concepts (+2 years), SCRUM (+1 year)
Plataform and Framework:	Angular (+1 year), Bootstrap (+1 year), React JS (+1 year)
Programming Language:	HTML (+3 years), CSS (+3 years), Javascript (+2 years), JAVA (+1 year), Python (+2 years)
Database Language:	Oracle SQL (+1 year), PROGRESS (+1 year)
Tools and others:	Eclipse (+1 year), Spring Tool Suite (+1 year), AniTa Enterprise Edition (+1 year), Server Management, Mycrossoft System Center 2012 (+1 year), Sourcetree (+1 year), Git (+2 years)
Language Proficiency:	Portuguese (Fluent), English (Fluent)

PROJECTS

Digital Inclusion Project

The project aims at senior citizens to develop skills about how to use a computer and all of your tools. Teaching them type texts, create folders and save files, create emails and other accounts, access sites. Thus facilitating their inclusion with the new devices.

Achievements

In the end of project the senior citizens became able to download images from internet and separate them into folders. Use social networks. Improve their typing skills. Some of them not even knew how to turn on a computer in the start. Now they are much more capable and included.

EXTRA-CURRICULAR

Participated as director of patrimony of the Academic Athletic Association of Exact Sciences at the university from 2014 to 2016.

Worked at the Computer Science Profession Show in 2017.

Microsoft Professional Certificate (HTML5 Programming with JavaScript and CSS3 - 2018).

Bootcamp UX Design - How bootcamps - July 2021

PERSONAL TRAITS

Proactivity and good listener.

Highly motivated and eager to learn new things.

Strong motivational, willpower and leadership skills.

Ability to work as an individual as well as in group.